Library Harmonization for Timing

Version	Date
0.0	11/17/03
0.1	12/12/03

Template for liberty/ALF xref examples

/* liberty */

/* ALF */

1.0 Basic description of timing arcs

1.1 Overview

Timing arcs are defined not only by standalone statements but also by the context in which the statements appear. This is shown in Figure 1 on page 2.

```
FIGURE 1. Basic timing arc description in liberty and ALF
```

```
/* liberty */
                                     /* ALF */
cell (CellName) {
                                     CELL CellName {
  pin(FromPin) {
                                       PIN FromPin {
    direction : input;
                                         DIRECTION = input;
  }
                                       }
 pin(ToPin) {
                                       PIN ToPin {
                                         DIRECTION = output;
    direction : output;
                                       }
    timing() {
      timing_type : timing_type;
                                       VECTOR (vector expression) {
                                         ALF_TimingModel
      timing_sense : timing_sense;
      related_pin : "FromPin";
                                       }
                                     }
      lib TimingModel
  }
```

In both liberty and ALF, a timing arc is defined in the context of a CELL identified by a **CellName**. A declaration of each PIN involved in the timing arc is required, refered herein as the **FromPin** and the **ToPin**.

In liberty, the timing model is further defined inside the declaration of the **ToPin**. In ALF, the timing model is defined by the declaration of a VECTOR, separate from the declaration of each PIN.

The occuring edge combinations are defined in liberty by *timing_type* and *timing_sense*. In ALF, the edge combinations are defined by a *vector_expression*.

In ALF, there is no dependency between the *vector_expression* and the *ALF_TimingModel*. In liberty, there is a dependency between the *timing_type* and the *lib_TimingModel*, as shown below.

Li	ALF keyword	
timing_type	lib_TimingModel	ALF_TimingModel
combinational	cell_rise, cell_fall	DELAY
	rise_transition, fall_transition	SLEWRATE
three_state_enable	cell_rise, cell_fall ?	DELAY
three_state_disable	cell_rise, cell_fall ?	DELAY
rising_edge	cell_rise, cell_fall DELAY	
	rise_transition, fall_transition	SLEWRATE
falling_edge	cell_rise, cell_fall	DELAY
	rise_transition, fall_transition	SLEWRATE
preset	cell_rise	DELAY
	rise_transition	SLEWRATE

TABLE 1. Mapping between timing keywords in liberty and ALF

Li	ALF keyword	
timing_type lib_TimingModel		ALF_TimingModel
clear	cell_fall	DELAY
	fall_transition	SLEWRATE
setup_rising	rise_constraint, fall_constraint	SETUP
setup_falling	rise_constraint, fall_constraint	SETUP
hold_rising	rise_constraint, fall_constraint	HOLD
hold_falling	rise_constraint, fall_constraint	HOLD
recovery_rising	intrinsic_rise, intrinsic_fall	RECOVERY
recovery_falling	intrinsic_rise, intrinsic_fall	RECOVERY
removal_rising	intrinsic_rise, intrinsic_fall	REMOVAL
removal_falling	intrinsic_rise, intrinsic_fall	REMOVAL
skew_rising	intrinsic_rise, intrinsic_fall	LIMIT.SKEW.MAX
skew_falling	intrinsic_rise, intrinsic_fall	LIMIT.SKEW.MAX
non_seq_setup_rising	intrinsic_rise, intrinsic_fall	SETUP
non_seq_setup_falling	intrinsic_rise, intrinsic_fall	SETUP
non_seq_hold_rising	intrinsic_rise, intrinsic_fall	HOLD
non_seq_hold_falling	intrinsic_rise, intrinsic_fall	HOLD
nochange_high_high	rise_constraint	SETUP
	fall_constraint	HOLD
nochange_high_low	rise_constraint	SETUP
	fall_constraint	HOLD
nochange_low_high	ochange_low_high rise_constraint	
	fall_constraint	HOLD
nochange_low_low	rise_constraint	SETUP
	fall_constraint	HOLD

 TABLE 1. Mapping between timing keywords in liberty and ALF

In liberty, the timing model declaration can be qualified by a *timing_type*. The combination of edges is defined by the combination of *timing_sense*, *DelayKeyword* and *SlewKeyword*. The mapping of these liberty constructs into a *vector_expression* in ALF is shown in Table 2 on page 3.

liberty construct			ALF construct	
timing_type timing_sense Delay Slew			vector_expression	
combinational	positive_unate	cell_rise	rise_transition	01 FromPin -> 01 ToPin
		cell_fall	fall_transition	10 FromPin -> 10 ToPin

TABLE 2. Mapping of liberty and ALF constructs for timing

liberty construct				ALF construct
timing_type	timing_sense	Delay Slew		vector_expression
	negative_unate	cell_rise	rise_transition	10 FromPin -> 01 ToPin
		cell_fall	fall_transition	01 FromPin -> 10 ToPin
	non_unate	cell_rise	rise_transition	?! FromPin -> 01 ToPin
		cell_fall	fall_transition	?! FromPin -> 10 ToPin
three_state_enable	positive_unate?	cell_rise ?		01 FromPin -> Z1 ToPin
		cell_fall ?		01 FromPin -> Z0 ToPin
	negative_unate?	cell_rise ?		10 FromPin -> Z1 ToPin
		cell_fall ?		10 FromPin -> Z0 ToPin
three_state_disable	positive_unate?	cell_rise ?		01 FromPin -> 0Z ToPin
		cell_fall ?		01 FromPin -> 1Z ToPin
	negative_unate?	cell_rise ?		10 FromPin -> 0Z ToPin
		cell_fall ?		10 FromPin -> 1Z ToPin
rising_edge	?	cell_rise	rise_transition	01 FromPin -> 01 ToPin
	?	cell_fall	fall_transition	01 FromPin -> 10 ToPin
falling_edge	?	cell_rise	rise_transition	10 FromPin -> 01 ToPin
	?	cell_fall	fall_transition	10 FromPin -> 10 ToPin
preset	positive_unate	cell_rise	rise_transition	01 CtrlPin -> 01 DataPin
	negative_unate	cell_rise	rise_transition	10 CtrlPin -> 01 DataPin
clear	positive_unate	cell_fall	fall_transition	01 CtrlPin -> 10 DataPin
	negative_unate	cell_fall	fall_transition	10 CtrlPin -> 10 DataPin
setup_rising	?	rise_constrain	nt	01 DataPin -> 01 ClkPin
		fall_constrain	nt	10 DataPin -> 01 ClkPin
setup_falling	?	rise_constrain	nt	01 DataPin -> 10 ClkPin
		fall_constrain	nt	10 DataPin -> 10 ClkPin
hold_rising	?	rise_constrain	nt	01 ClkPin -> 01 DataPin
		fall_constrain	nt	01 ClkPin -> 10 DataPin
hold_falling	?	rise_constraint		10 ClkPin -> 01 DataPin
		fall_constraint		10 ClkPin -> 10 DataPin
recovery_rising	?	intrinsic_rise		01 CtrlPin -> 01 ClkPin
		intrinsic_fall		10 CtrlPin -> 01 ClkPin
recovery_falling	?	intrinsic_rise		01 CtrlPin -> 10 ClkPin
		intrinsic_fall		10 CtrlPin -> 10 ClkPin
removal_rising	?	intrinsic_rise		01 ClkPin -> 01 CtrlPin
		intrinsic_fall		01 ClkPin -> 10 CtrlPin
removal_falling	?	intrinsic_rise		10 ClkPin -> 01 CtrlPin
		intrinsic_fall		10 ClkPin -> 10 CtrlPin

TABLE 2. Mapping of liberty and ALF constructs for timing

liberty construct			ALF construct	
timing_type	timing_sense	Delay	Slew	vector_expression
skew_rising	?	intrinsic_rise		01 FromPin -> 01 ToPin
		intrinsic_fall		01 FromPin -> 10 ToPin
skew_falling	?	intrinsic_rise		10 FromPin -> 01 ToPin
		intrinsic_fall		10 FromPin -> 10 ToPin
non_seq_setup_rising		intrinsic_rise		01 DataPin -> 01 EnbPin
		intrinsic_fall		10 DataPin -> 01 EnbPin
non_seq_setup_falling		intrinsic_rise		01 DataPin -> 10 EnbPin
		intrinsic_fall		10 DataPin -> 10 EnbPin
non_seq_hold_rising		intrinsic_rise		01 EnbPin -> 01 DataPin
		intrinsic_fall		01 EnbPin -> 10 DataPin
non_seq_hold_falling		intrinsic_rise		10 EnbPin -> 01 DataPin
		intrinsic_fall		10 EnbPin -> 10 DataPin
nochange_high_high		rise_constraint	:	01 CtrlPin -> 01 ClkPin -> 10 ClkPin -> 10 CtrlPin
		fall_constraint		10 DataPin -> 01 ClkPin

TABLE 2. Mapping of liberty and ALF	constructs for timing
-------------------------------------	-----------------------

Note: The representation of the actual calculation data in liberty (*lib_CalcType*, *lib_CalcData*) and ALF (*ALF_CalcData*) is independent of the physical nature of the data, i.e., timing data or power data or other data. The mapping between those liberty and ALF constructs is shown [insert reference].

1.2 Threshold definitions

The thresholds for delay and slew measurements in liberty are normalized values between 0 and 100, to be interpreted as percentage values. The corresponding thresholds in ALF are normalized values between 0 and 1.

FIGURE 2. ALF template for liberty threshold definitions

```
DELAY {
  FROM {
    THRESHOLD {
      RISE = input threshold pct rise ;
      FALL = input_threshold_pct_fall ;
    }
  }
  TO {
    THRESHOLD {
      RISE = output_threshold_pct_rise ;
      FALL = output_threshold_pct_fall ;
    }
  }
}
SLEWRATE {
  FROM {
    THRESHOLD {
      RISE = slew lower threshold pct rise ;
      FALL = slew_upper_threshold_pct_fall ;
    }
  }
  TO {
    THRESHOLD {
      RISE = slew_upper_threshold_pct_rise ;
      FALL = slew_lower_threshold_pct_fall ;
    }
  }
}
```

1.3 Conditional timing arcs

The *existence condition* for a timing arc is the necessary and sufficient condition for a timing arc to be activated. A *value condition* is a sufficient condition.

Mathematically, the existence condition can be expressed as a boolean expression in a sum-of-product form.

For example, a timing arc from input A to output Y can be activated, if the existence condition (E1|E2) is satisfied, where E1 and E2 are side inputs. The sum-of-product form of the existence condition reads as follows:

E1 | E2 = E1 & E2 | E1 & !E2 | !E1 & E2

The delay from A to Y depends possibly on the state of E1 and E2. The value condition is a particular state for which a particular value applies. It can be either (E1&E2) or (E1&E2) or (!E1&E2).

In liberty, the *value condition* is expressed in a "when" statement. In ALF, the value condition is expressed as a co-factor within the vector expression.

In liberty, the *existence condition* can not be described explicitely. However, the existence condition can be infered either by evaluation of the "function" statement or by combining all the "when" statements of all timing groups with same pin, same related pin, same timing_type and same timing_sense. The same inference can be applied to ALF. However, ALF supports also an explicit statement for existence condition.

FIGURE 3. Conditional timing and existence condition example in liberty and ALF

```
/* liberty */
                                     /* ALF */
pin(Y) {
 timing() {
                                    VECTOR ((01 A -> 01 Y)&(E1&E2)) {
                                      EXISTENCE CONDITION
    timing type : combinational;
                                      = E1&E2 | E1&!E2 | !E1&E2 ;
    timing sense : positive unate;
    related pin : "A";
    when : "E1&E2";
                                      DELAY ...
                                       SLEWRATE ...
    cell rise ...
   rise_transition ...
                                     }
  }
                                    VECTOR ((01 A -> 01 Y)&(E1&!E2)) {
 timing() {
    timing_type : combinational;
                                      EXISTENCE CONDITION
    timing_sense : positive_unate;
                                      = E1&E2 | E1&!E2 | !E1&E2 ;
   related pin : "A";
    when : "E1&!E2";
                                      DELAY ...
    cell rise ...
                                       SLEWRATE ...
    rise_transition ...
                                     }
  }
                                    VECTOR ((01 A -> 01 Y)&(!E1&E2)) {
  timing() {
    timing_type : combinational;
                                      EXISTENCE CONDITION
                                      = E1&E2 | E1&!E2 | !E1&E2 ;
    timing sense : positive unate;
   related_pin : "A";
    when : "!E1&E2";
                                      DELAY ...
                                       SLEWRATE ...
    cell_rise ...
                                     }
    rise transition ...
  }
}
/* infered existence condition:
  E1&E2 | E1&!E2 | !E1&E2 */
```

A "when_start" and a "when_end" statement in liberty means that the condition is checked at the time of the FromPin event and the ToPin event, respectively.

In ALF, these conditions are described as co-factors in the vector expression.



```
/* liberty */
                                      /* ALF */
pin(Y) {
                                     VECTOR
  timing() {
    timing_type : combinational;
                                     ((01 A) & E1 ~> (01 Y) & E2) {
    timing_sense : positive_unate;
                                       DELAY ...
    related_pin : "A";
    when_start : "E1";
                                        SLEWRATE ...
    when_end : "E2";
                                      }
    cell_rise ...
    rise_transition ...
  }
}
```

2.0 Interoperability with SDF

SDF keyword	set of liberty keywords		ALF keyword
IOPATH	combinational	cell_rise, cell_fall	DELAY in context of CELL statement
INTERCONNECT	N/A	N/A	DELAY in context of WIRE statement
PATHPULSE	?	?	PULSEWIDTH.MIN in con- text of two VECTOR state- ments
RETAIN			RETAIN
PORT			DELAY without FROM statement
SETUP	setup_rising,	rise_constraint,	SETUP
	setup_falling	fall_constraint	
HOLD	hold_rising,	rise_constraint,	HOLD
	hold_falling	fall_constraint	
SETUPHOLD	N/A	N/A	SETUP and HOLD in context of same VECTOR statement
RECOVERY	recovery_rising,		RECOVERY
	recovery_falling		
REMOVAL	removal_rising,		REMOVAL
	removal_falling		

TABLE 3. Mapping between SDF, liberty, and ALF constructs

SDF keyword	set of liberty l	set of liberty keywords	
RECREM	N/A	N/A	RECOVERY and REMOVAL in context of same VECTOR statement
SKEW	skew_rising, skew_falling		LIMIT.SKEW.MAX
WIDTH			LIMIT.PULSEWIDTH.MIN
PERIOD			LIMIT.PERIOD.MIN
NOCHANGE	nochange_high_high, nochange_high_low, nochange_low_high, nochange_low_low		SETUP and HOLD in context of same VECTOR statement, possibly in conjunction with LIMIT.PULSEWIDTH.MIN

TABLE 3. Mapping between SDF, liberty, and ALF constructs

Conditions in SDF are expressed in Verilog syntax, which is different from Liberty syntax. Therefore, liberty provides "SDF_cond", "SDF_cond_start", "SDF_cond_end" statements, which are basically "when", "when_start", "when_end" statements translated into Verilog syntax.

The ALF syntax for conditions closely matches the Verilog syntax. Therefore, "SDF_cond", "SDF_cond_start", "SDF_cond_end" are not provided as standard annotations in ALF. However, if desired, they can be defined as library-specific annotations in the following way:

```
KEYWORD SDF_cond = single_value_annotation {
    VALUETYPE = quoted_string;
    CONTEXT = VECTOR;
}
KEYWORD SDF_cond_start = single_value_annotation {
    VALUETYPE = quoted_string;
    CONTEXT = VECTOR;
}
KEYWORD SDF_cond_end = single_value_annotation {
    VALUETYPE = quoted_string;
    CONTEXT = VECTOR;
}
```