

# Annex A

# Syntax

This annex contains the formal syntax definition of Verilog-AMS HDL. The conventions used are described in Section 1. For completeness the *IEEE 1364-1995 Verilog HDL* grammar has been included with the Verilog-AMS grammar.

## A.1 Source text

## A.2 Natures

## A.3 Disciplines

## A.4 Declarations

## A.5 Primitive instantiation

## A.6 Module instantiation

## A.7 Connectrules

## A.8 Behavioral statements

## A.9 Analog expressions

## A.10 Expressions

ACTION: Add expression syntax to beginning of expression section of the LRM.

### A.10.1 Concatenations

```
constant_concatenation ::=  
    { constant_expression { , constant_expression } }  
constant_multiple_concatenation ::=  
    { constant_expression constant_concatenation }  
constant_array_expression ::=  
    { constant_array_init_element { , constant_array_init_element } }  
constant_array_init_element ::=  
    ams_constant_expression  
    | integer_constant_expression constant_array_expression
```

ACTION: Update section 4.1.13 and related examples to illustrate concatenations and multiple concatenations. Detail that constant\_array\_expression syntax can only be used in specific locations. Include syntax into section

### A.10.2 Expressions

```
constant_expression ::=  
    constant_primary  
    | unary_operator constant_primary  
    | constant_expression binary_operator constant_expression  
    | constant_expression ? constant_expression : constant_expression  
    | string  
    | attribute_reference  
    | constant_builtin_function_call
```

### A.10.3 Function calls

```

attribute_reference ::= 
    net_or_port_identifier . pot_or_flow . nature_attribute
constant_built_in_function_call ::= 
    built_in_function ( constant_expression { , constant_expression } )
built_in_function ::= 
    ln | log | exp | sqrt | min | max | abs | pow | ceil | floor
    | sin | cos | tan | asin | acos | atan | atan2
    | sinh | cosh | tanh | asinh | acosh | atanh | hypot

```

ACTION: Add built-in function syntax into section 4.2.1/

ACTION: Add attribute\_reference subsection and syntax into expression section.

### A.10.4 Primaries

```

constant_primary ::= 
    number
    | parameter_identifier
    | array_parameter_identifier [ constant_expression ]
    | constant_concatenation
    | constant_multiple_concatenation

```

### A.10.5 Expression left-side values

### A.10.6 Operators

```

unary_operator ::= 
    + | - | ! | ~ | & | ~& | ||| ~| | ^ | ~^ | ^~
binary_operator ::= 
    + | - | * | / | % | == | === | != | !== | && | ||
    | < | <= | > | >= | & | | ^ | ^~ | ~^ | >> | <<

```

ACTION: Extend expression section to include "&, ~&, |, ~|, ^, ~^, ^~" unary operators

ACTION: Add the unary/binary operator syntax to beginning of expression section

### A.10.7 Numbers

```

number ::= 
    decimal_number
    | octal_number
    | binary_number
    | hex_number
    | real_number
decimal_number ::= 
    [ sign ] unsigned_number
    | [ size ] decimal_base unsigned_number

```

```

sign ::= + | -
size ::= unsigned_number
unsigned_number ::= decimal_digit { _ | decimal_digit }
binary_number ::= [ size ] binary_base binary_digit { _ | binary_digit }
octal_number ::= [ size ] octal_base octal_digit { _ | octal_digit }
hex_number ::= [ size ] hex_base hex_digit { _ | hex_digit }
decimal_base ::= 'd | 'D
octal_base ::= 'o | 'O
hex_base ::= 'h | 'H
binary_base ::= 'b | 'B
decimal_digit ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
binary_digit ::= x | X | z | Z | 0 | 1
octal_digit ::= x | X | z | Z | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7
hex_digit ::= x | X | z | Z | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | a | b | c | d | e | f | A | B | C | D | E | F
real_number ::= [ sign ] unsigned_number . unsigned_number
| [ sign ] unsigned_number [ . unsigned_number ] e [ sign ] unsigned_number
| [ sign ] unsigned_number [ . unsigned_number ] E [ sign ] unsigned_number
| [ sign ] unsigned_number [ . unsigned_number ] scale_factor
scale_factor ::= T | G | M | K | k | m | u | n | p | f | a

```

ACTION: Update section 2.5 syntax to align with annex 'number' syntax.

ACTION: add "3'D4\_56" as an example to section 2.5.1

## A.11 General