



#### **Abstract**

#### **Introduction to DSL Technology**

Digital Subscriber Line (DSL) technology unlocks the potential of conventional copper telephone wire to deliver high-data-rate ("broadband") digital services. Learn how this technology "turbo charges" the telephone wires available at virtually every business and residence, and how this technology will effect you as a service provider, enterprise customer, and everyday consumer. DSL is one of the leading technologies for bringing "megabits to the masses" in the new emerging age of ubiquitous broadband access. This session includes: introduction to the family of DSL technologies ("xDSL"); how DSL technology enables delivery of high-speed data, voice and multimedia over conventional telephone wires; overview of the equipment required to build a DSL network over existing telephony infrastructure; description of value-added services enabled by "massmarket" broadband access.

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#### Agenda

- What Is "Broadband"?
- Why Is It Important?
- What Is DSL?
- DSL Technology Overview
- Basic DSL Network Design
- New World Services
- Market Dynamics

# Life Beyond 56K

# 56K Is Too Slow to Provide a Satisfactory Internet Experience

- Our century-old telephone network is designed specifically around the audible frequency range 0–4KHz
- Voice band modems use tones in the audible spectrum and communicate via standard voice circuits—you can hear modems and fax machines "talking" to one another
- 56kbps ("56K") is the practical limit for voice band modems—actual speeds are lower
- . The wire itself is capable of much more
- DSL (Digital Subscriber Line) uses inaudible high-frequency signaling to achieve megabit transmission speeds

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# What Is "Broadband"? Broadband = "Megabit" Data Rates 56K 384K 1 MB 7-1 2 MB 2 MB 36K 1 MB 36K 38K 1 MB 36K 1

# **Broadband Access Technologies**

DSL (Twisted-Pair Copper)	<ul> <li>+ Dedicated Wire = Dedicated Bandwidth and Security</li> <li>+ Ubiquitous Wiring Infrastructure (Business and Residential)</li> <li>- Digital Broadcast Video Delivery Is a Challenge</li> </ul>
Cable (Coax)	+ Broadcast Video Is Already Present  - Current Infrastructure Is Predominantly Residential  - Shared Wire Can Slow Performance During "Rush Hour"  - Security Is an Issue for Shared Medium
Satellite	+ Broadcast Video Is Already Present + Great for Remote Locations - Requires Wire-line Return (Preferably DSL)
Fixed Wireless	+ Great for Remote Locations + Cheaper Than Laying New Cable - Equipment Is Relatively Expensive End-to-end - Subject to Interruption During Heavy Rain
Optical Fiber	"Unlimited Bandwidth"—The Holy Grail of Broadband, but Wide-spread Deployment of Fiber-to-the-Home Will Require Huge Investments and Several Decades

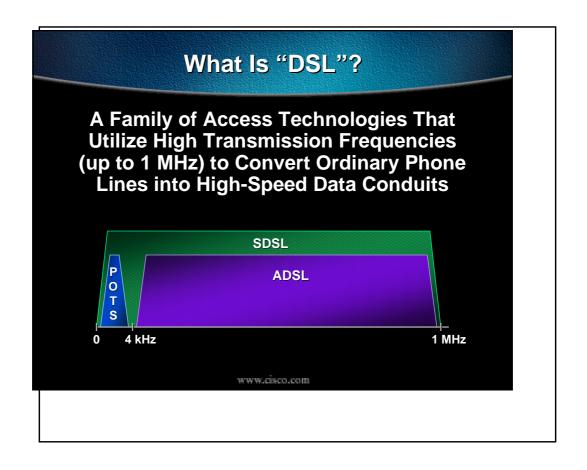
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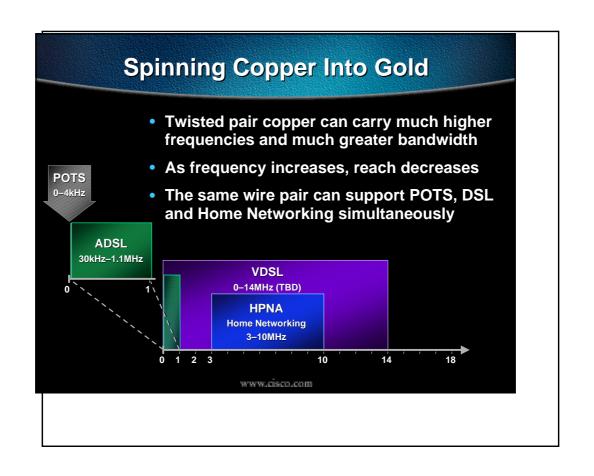
# Why Is Broadband Important?

# Broadband Unleashes the True Commercial Potential of the Internet

- ✓ Fast—eliminates the "world wide wait"
- ✓ Always on, always available—provides information on-demand
- ✓ Allows transactions on-the-fly
- √ Makes "rich content" consumable
- ✓ Enables real-time human interaction
- ✓ Makes business-to-business communication more efficient
- ✓ Makes "network computing" possible (applications and storage)
- ✓ Enables convergence of data, voice, and video

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### **DSL Terminology**

Symmetric (SDSL)

Same speed in both directions

Asymmetric (ADSL)

"Slow" upstream for low-data-rate requests

"Fast" downstream for bursts of "rich" content and streaming audio/video

ADSL variants

**CAP (Carrierless Amplitude/Phase Modulation)** 

**DMT (Discrete MultiTone Modulation)** 

G.lite (Consumer/Mass-Market DMT)

Industry Standards

ANSI T1.413—Issue 2—"DMT Issue 2"

ITU G.992.1 (G.dmt)—"full rate"

ITU G.992.2 (G.lite)—"consumer"

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# Symmetric vs. Asymmetric

- Asymmetry has technical merits in dense wire bundles ("binder groups")
- Typical "consumer" Internet access does not require much upstream bandwidth

Small requests (a simple URL)

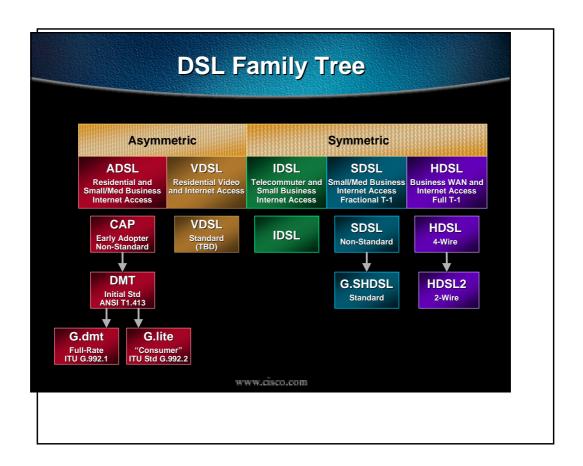
BIG replies (a fancy web page)

Uploading presentations and digital photographs challenges this, as does convergence of data, voice and video

Businesses exchange lots of data in both directions, so symmetry is required

Computer-to-computer data exchange

Two-way digital voice traffic



DSL Technology	Max Data Rate	Max Reach	Key Attributes	Primary
DOL Technology	Down/Uplink (bps)	feet (km)	ney Attributes	Applications
ADSL Asymmetric DSL	Full Rate: 8M/1M G.Lite: 1.5M/640K	18,000 (5.5)	Coexists with POTS Technology of Choice for Residential/Telecommuter	Consumer High-Speed Internet Access
IDSL ISDN DSL	144K Symmetric	18,000 (5.5) x2 (w/ Repeaters)	Uses Existing ISDN CPE Long Range, but Relatively Slow	Telecommuter Long Reach Fast Internet Access
SDSL Symmetric DSL	Up to 1Mbps Symmetric	22,000 (6.9)	Symmetric Non-standard	Small/Med Business Data and Voice over IP Fractional T1
HDSL 4-Wire High-Bit-Rate DSL	1.5M-2M (T1-E1) Symmetric	15,000 (4.6)	Current Technology for T-1 Deployment Req's 2 Pair (4 Wires)	Business WAN Full T1
HDSL2 2-Wire High-Bit-Rate DSL	1.5M-2M (T1-E1) Symmetric	15,000 (4.6)	Optimized for Full-rate Replaces 4-Wire HDSL Std Under Development	Business WAN Full T1
G.SHDSL High-Bit-Rate DSL	Up to 2M Symmetric	26,000 (8.2)	Optimized for Fractional Rates and Long Reach Std Under Development	Small/Med Business Long Reach Fractional T1
VDSL Very-High-Bit-Rate DSL	52M/6.4M 34M Symmetric 6.5M Symmetric	1,000 (0.3) 1,000 (0.3) 5,000 (1.5)	Very Fast—Short Reach Co-exists with POTS No Standard Yet	Residential Video and Internet Access

#### **DSL Applications**

 Residential and business service from Central Office

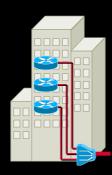
Internet access and corporate interconnects

Multibuilding campus networks

High-speed links over existing phone lines between buildings

Multi-tenant buildings

Hotels, apartment buildings and office buildings



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#### **A Few More Key Points**

DSL reduces loads on expensive analog voice switches

The switched voice network relies on over-subscription of expensive Class 5 switches based on short conversations

Increasing demand for long-duration data connections violates traditional over-subscription models

DSL off-loads data connections to the data network

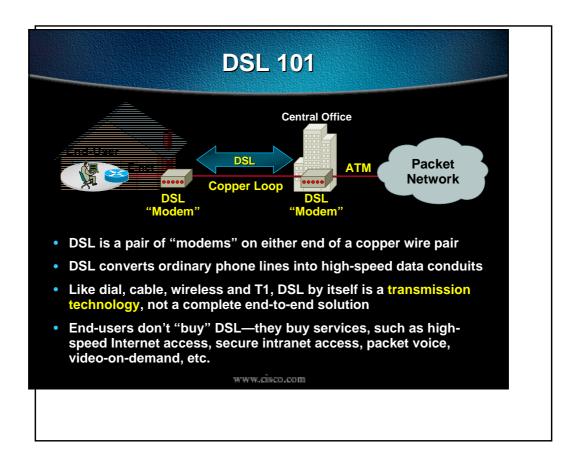
DSL dramatically changes the traditional T-1 economic model

Leased Line T-1 (1.5 Mbps) cost more than \$1000 per month Symmetric business-class DSL runs as low as \$200 per month Residential broadband runs as low as \$20 to \$50 per month

DSL and Deregulation have energized the CLEC marketplace
 High-speed data and low-cost voice is a powerful new bundle
 Multiple competitive local exchange carriers vying for your \$\$\$\$

DSL paves the way for voice and data convergence

Cheaper to build new data networks than build or lease analog voice networks



# **Basic DSL Network Components**

CPE

Customer premise equipment

Subscriber-side interface + DSL interface

PC NICs, bridge/routers, enterprise routers



DSLAM

DSL Access Multiplexer

Concentrates individual subscriber lines from CPE



Aggregator/service selection gateway

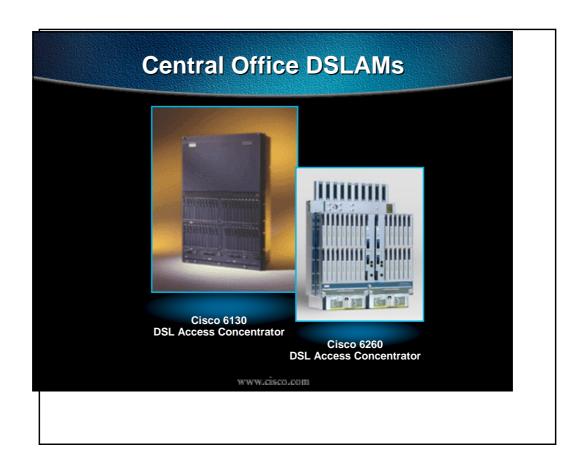
Concentrates ATM feeds from DSLAMs
PPP termination, Layer 2 and 3 service selection

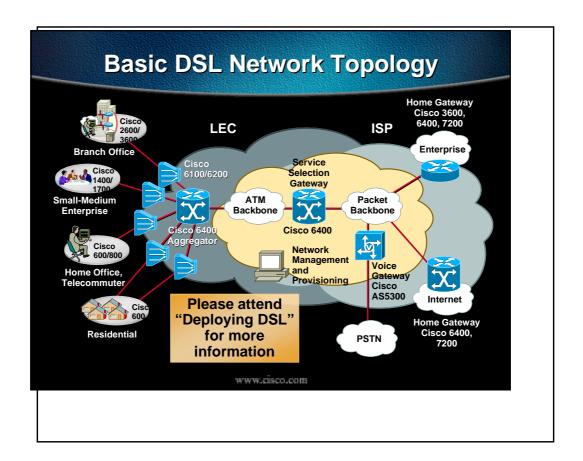


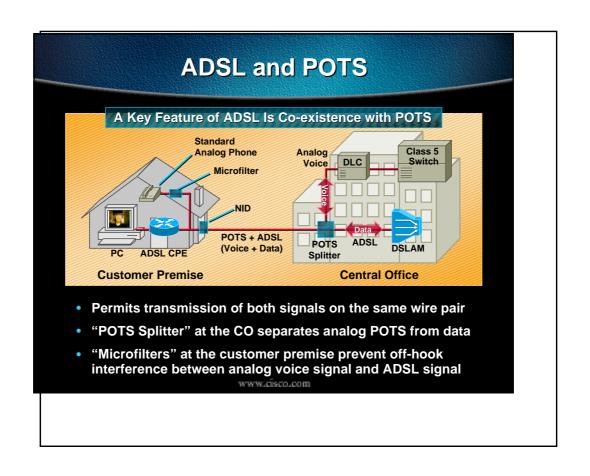
Provisions on-demand, personalized services

**Accounting and billing** 









#### **Real World Considerations**

#### Loop quality

Actual performance (speed/reach/stability) degraded by corrosion, splices, load coils, mixed wire gages, and interaction with other signals in same "binder group"

#### Loop length

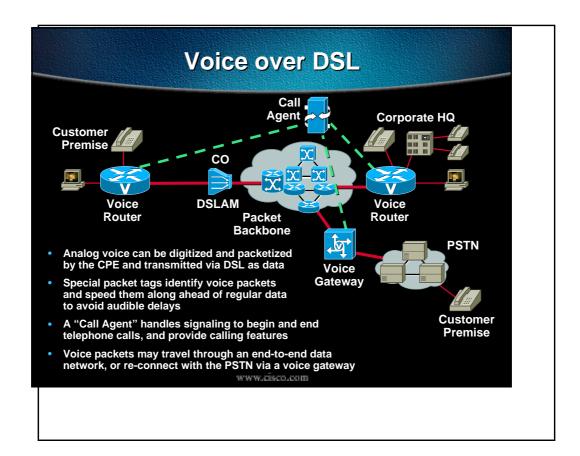
Actual loop length is typically much longer than distance "as the crow flies"

#### Current network topology

CPE must connect directly to DSLAM in Central Office or DLC Remote Terminal equipped with DSL

#### Interoperability

Industry-wide effort to assure acceptable loop performance between different DSL chipsets



#### Video over DSL

- Multiple MPEG-4 streams
   Two minimum, preferably three
   2 Mbps per stream
- Tri-media bandwidth budget

Data: 500 kbps nominal, symmetric

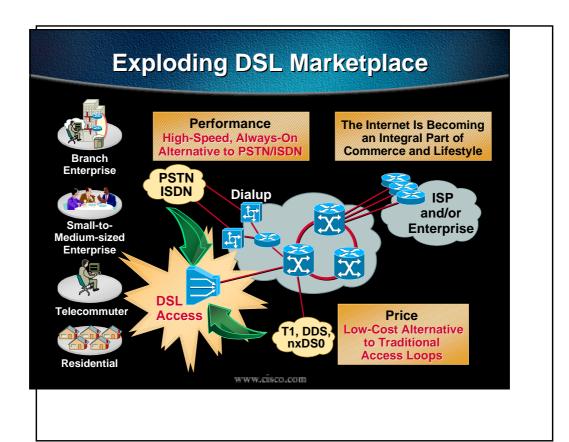
Voice: 4 x 64 kbps max. = 256k symmetric

Video: 2 or  $3 \times 2 \text{ Mbps} = 4 \text{ or } 6 \text{ Mbps down}$ 

**TOTAL:** 

4.75 to 6.75 Mbps downstream 0.75 Mbps upstream





#### DSL vs. the Legacy of ISDN

• ISDN never achieved significant momentum in the U.S.

The Internet was in its infancy

128K is not fast enough

Too complicated to install

No competition

DSL is in the right place at the right time

The Internet has come of age

DSL is faster, simpler and cheaper

Competition is intense (CLECs and cable)

# Summary

#### Life Is Better with Broadband

- DSL is ready for prime time! Mass deployment is underway
- The Internet is driving demand for high-speed access
- CLEC and cable threat are driving accelerated investment in DSL
- Data traffic is eclipsing voice traffic on the public networks
- Convergence of data, voice, and video will decrease end-user aggregate access cost
- Profits in an era of low cost access will come from New World services

