Technical Report TR-001 ADSL Forum System Reference Model

May 1996

Abstract

This technical report presents an ADSL-based System Reference Model and defines all relevant interfaces present in an ADSL Access Network.

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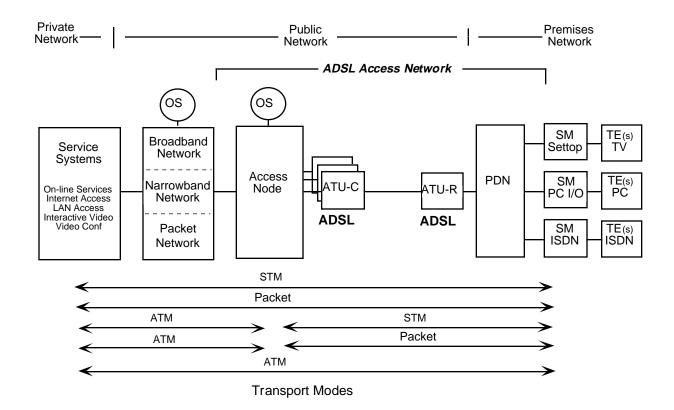
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ADSL Forum System Reference Model

1.0 Overall Network and ADSL

The ADSL Forum develops technical guidelines for architectures, interfaces, and protocols for telecommunications networks incorporating ADSL transceivers. The overall network diagram below describes the network elements incorporated in multimedia communications, shows the scope of the Forum's work, and suggests a group of transport configurations ADSL will encounter as networks migrate from Synchronous Transfer Mode (STM) to Asynchronous Transfer Mode (ATM).



ADSL Asymmetric Digital Subscriber Line

ATM Asynchronous Transfer Mode OS Operations System

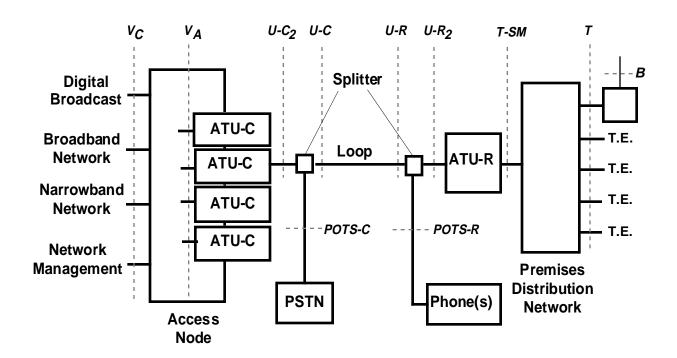
PDN Premises Distribution Network

SM Service Module

STM Synchronous Transfer Mode TE Terminal Equipment

See System Reference Model for reference point definitions

2.0 System Reference Model



Definitions

ATU-C: ADSL Transmission Unit at the network end. The ATU-C may be integrated within an Access Node.

ATU-R: ADSL transmission Unit at the customer premises end. The ATU-R may be integrated within an SM.

Access Node: Concentration point for Broadband and Narrowband data. The Access Node may be located at a Central Office or a remote site. Also, a remote Access Node may subtend from a central access node.

B: Auxiliary data input (such as a satellite feed) to Service Module (such as a Set Top Box).

Broadcast: Broadband data input in simplex mode (typically broadcast video).

Broadband Network: Switching system for data rates above 1.5/2.0 Mbps.

Loop: Twisted-pair copper telephone line. Loops my differ in distance, diameter, age, and transmssion characteristics depending on network.

Narrowband Network: Switching system for data rates at or below 1.5/2.0 Mbps.

POTS: Plain Old Telephone Service.

POTS-C: Interface between PSTN and POTS splitter at network end.

POTS-R: Interface between phones and POTS splitter at premises end.

PDN: Premises Distribution Network: System for connecting ATU-R to Service Modules.

May be point-to-point or multipoint; may be passive wiring or an active network.

Multipoint may be a bus or star.

PSTN: Public Switched Telephone Network.

SM: Service Module: Performs terminal adaptation functions. Examples are set top

boxes, PC interfaces, or LAN router.

Splitter: Filters which separate high frequency (ADSL) and low frequency (POTS) signals at network end and premises end. The splitter may be integrated into the ATU,

physically separated from the ATU, or divided between high pass and low pass, with the low pass function physically separated from the ATU. The provision of POTS

splitters and POTS-related functions is optional.

T-SM: Interface between ATU-R and Premises Distribution Network. May be same as T when network is point-to-point passive wiring. An ATU-R may have more than one

type of T-SM interface implemented (e.g., a T1/E1 connection and an Ethernet

connection). The T-SM interface may be integred within a Service Module.

T: Interface between Premises Distribution Network and Service Modules. May be same as T-SM when network is point-to-point passive wiring. Note that T interface

may disappear at the physical level when ATU-R is integrated within a Service

Module.

U-C: Interface between Loop and POTS Splitter on the network side Defining both ends of

the Loop interface separately arises because of the asymmetry of the signals on the

line.

U-C2: Interface between POTS splitter and ATU-C. Note that at present ANSI T1.413 does

not define such an interface and separating the POTS splitter from the ATU-C

presents some technical difficulties in standardizing this interface.

U-R: Interface between Loop and POTS Splitter on the premises side.

U-R2: Interface between POTS splitter and ATU-R. Note that at present ANSI T1.413 does

not define such an interface and separating the POTS splitter from the ATU-R

presents some technical difficulties in standardizing the interface.

VA: Logical interface between ATU-C and Access Node. As this interface will often be

within circuits on a common board, the ADSL Forum does not consider physical V_A interfaces. The V interface may contain STM, ATM, or both transfer modes. In the primitive case of point-to-point connection between a switch port and an ATU-C (that is, a case without concentration or multiplexing), then the V_A and V_C interfaces

become identical (alternatively, the VA interface disappears).

VC: Interface between Access Node and network. May have multiple physical

connections (as shown) although may also carry all signals across a single physical

connection. A digital carrier facility (e.g., a SONET or SDH extension) may be interposed at the V_C interface when the access node and ATU-Cs are located at a remote site. Interface to the PSTN may be a universal tip-ring interface or a multiplexed telephony interface such as specified in Bellcore TR-08 or TR-303, ITU-T G.964, or ETSI 300 324. The broadband segment of the V_C interface may be STM switching, ATM switching, or private line type connections.